

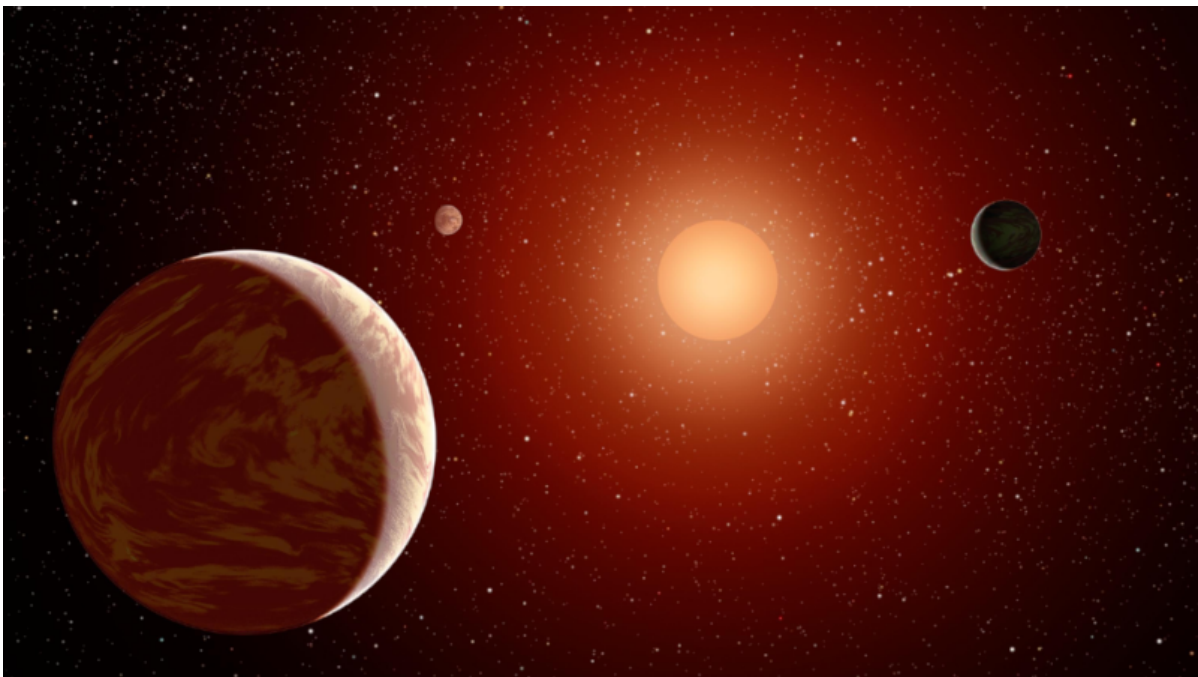


STELLAR JOCKEYS MAY NEWSLETTER

Welcome to your Stellar Jockeys newsletter for May 2024. For this month we're taking a look at the planet of Volta in the Brigador setting.

Benjamin, Stellar Jockeys

BK Dev: Worldbuilding on Volta



This month's **Brigador Killers** post was written with the help of a qualified astrophysicist. [Dr. Lindsay DeMarchi](#) was kind enough to put together a report on starlight in the Brigador setting which explained to us what life might be like on the planet of Volta. We've condensed some of that report down into an article about the Carmine suit's colour.

[Read BK Dev Post](#)

Community Spotlight

It wouldn't be a monthly newsletter without some artwork from our community members. **Ibn Cementhead** provided a doodle of Dave...





BORIS imagined the cover of a GURPS book...

GURPS Fourth Edition

BRIGADOR



kat mashed up Aqua Teen Hunger Force with Brigador...



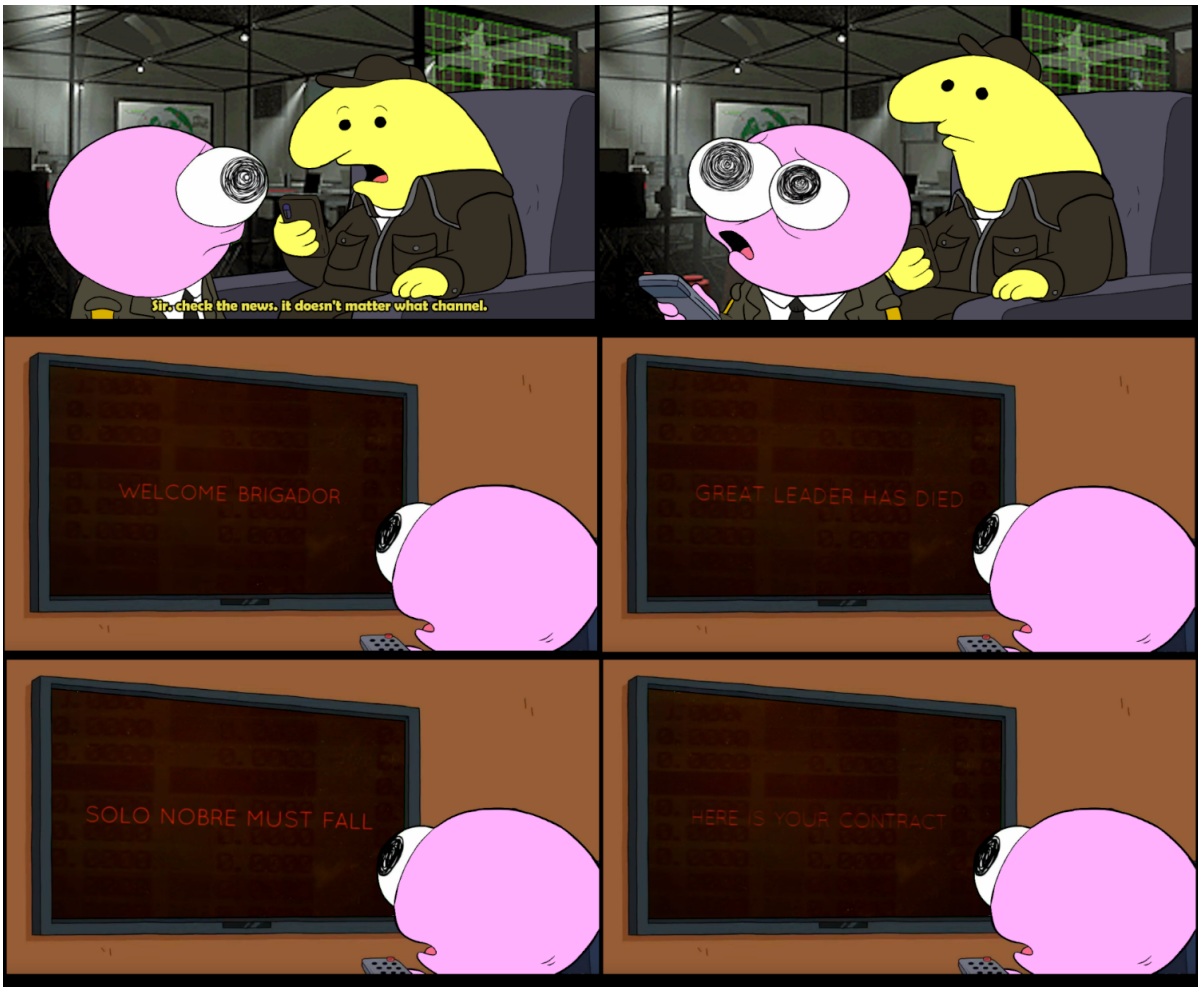
slugwhale made their newsletter debut with a short video on how they laser cut a Corvid Coffin powersuit...



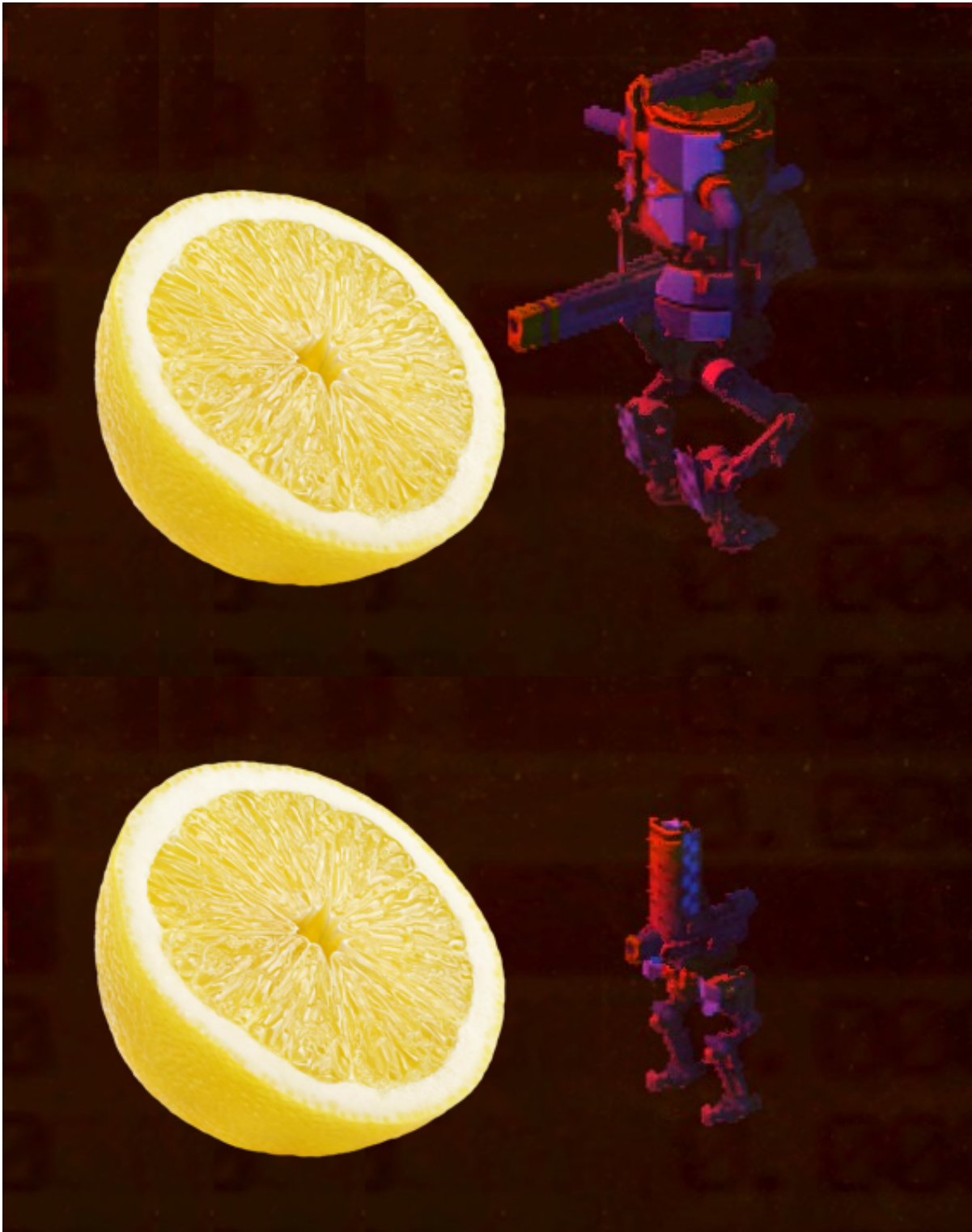
AtlasRules87 drew Norman as a rat...



And **MikeMurdock** put the Smiling Friends in Solo Nobre...



Finally, we'll let you figure out what **Juntti's** latest means.



If you'd like to see more submissions like these, the [#becks_best](#) channel awaits you on our Discord.

[Join Our Discord Server](#)

Next Month

In June we'll take a closer look at the Lobo, one of Brigador Killers' new NPCs that is designed to threaten the player with something other than bullets.



Stellar Jockeys

Stellar Jockeys 2711 N Albany Ave #1 Chicago, IL 60647 United States



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