

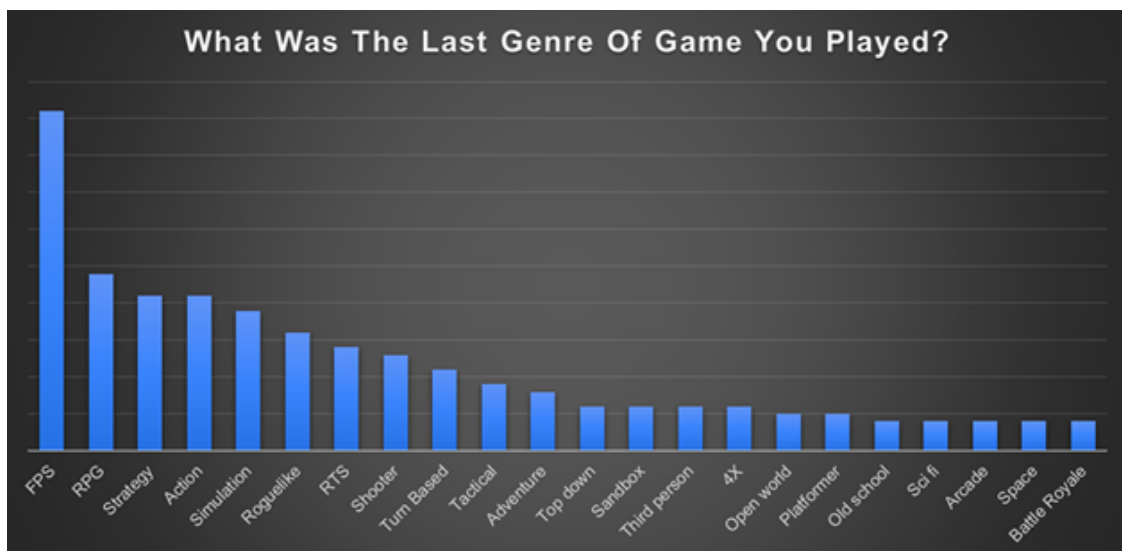


STELLAR JOCKEYS SEPTEMBER NEWSLETTER

Welcome to the Stellar Jockeys newsletter for September. This month we take a look at what you've been telling us about yourselves while we've been busy behind the scenes on our next project.

Benjamin, Stellar Jockeys

Survey Insights Are In



Many thanks to everyone who contributed to the Stellar Jockeys 2020 Community Survey. We got over 200 respondents in total and a lot of useful insights out of it, such as your associations with Brigador, what social media is your favorite, and what games you've been playing recently. Why such things are useful is because they support (or even more importantly **disprove**) our hypotheses about our community's tastes. They also tell us whether our efforts are focused in the right areas. All of these are very important things to know for the next project. You can read a detailed report on all the feedback in the survey-results Discord channel, which is located in the archive section.

[Join Our Discord Server](#)

Weekly Streams With Benjamin

In the past week, one of the Stellar Jockeys dev team has started

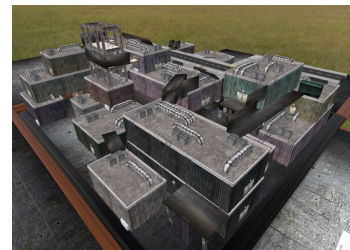
streaming a few games via our Discord server. Part of the reason for this is to both get better at talking over gameplay, and as a trial run for future ideas. Benjamin intends to stream a couple of days in the week, usually around **20:00 CEST**, and hopes to settle on a proper schedule in time for next month's newsletter. If you're already in the Discord, check the field ops channel for details and come hang out with Benjamin as they lay bare their taste in video games.

Round 3 of Necromunda Coming Soon



We've checked in with moderator **Commander** who started a Necromunda campaign for the community at the end of August.

Overall, Commander is *thrilled*. Round Two hasn't even finished, yet not only have the dozen or so gangs been cordially beating each other up on a weekly basis via Tabletop Simulator, but they've also been putting together a [highlight reel from the battle reports](#) for Round Zero and Round One (thanks, **ananas!**) and making a [variety of maps](#) for use in the rounds that you can also download for free from the Steam workshop.



Even though ananas' *S.F.D.F* currently has a strong lead in points, it's still early days for them and the other gangs might be getting ideas about making things a bit... more equal. Two unlucky rolls for member **MikeMurdock** meant the leader of their *Nebula Grinders* got destroyed by a mere juvie while facing off against **nsc's Soy Story**.

Commander claims to be "looking forward to Round Three" which will begin **October 5th**. Commander added that "I will introduce environmental conditions to f*ck them around a bit", and hinted at something else that should shake things up...

It's not too late to join in, and latecomers still get bonuses! For more information, check out the pins in the tabletop channel for all the resources you need to get started, and chat with the rest of the Necromundans.

Community Spotlight

The Stellar Jockeys community continues to expand. One such member is **Sofa** who posted a mashup of Brigador meets Iron Harvest...



Another recent arrival, **choccy_chips**, graced us with some headpats for Precursor James and Cephei Chatfield...



...While server long-timer and modding expert **Buff Skeleton** has decided to currently focus their efforts on making a custom Brigador map themed on the disastrous Fyre Festival that never actually happened.



Many thanks to our dedicated community. As always, this is just a selection of several posts that end up in our Discord's becks_best

channel.

Next Month

In October's newsletter we'll check in on how the new streaming setup is progressing, whether the Underhive has overthrown the current leader, and show off another selection of our community's finest contributions.



Stellar Jockeys

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